Mobile Information Systems

Mobile
Information Systems

1.635
CURRENT IMPACT FACTOR

1.59
CURRENT CITESCORE

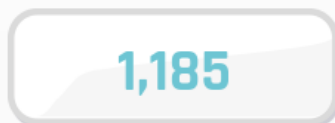### Submissions

Publications

1,169.0
Total authors
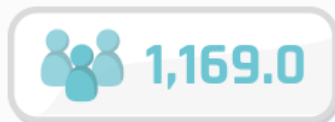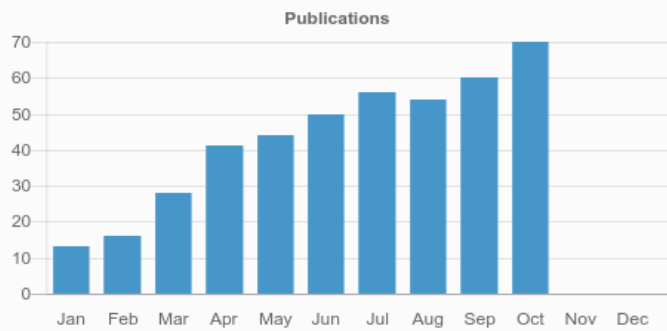
432
Total published articles

53 DAYS
Average time from submission to acceptance

25 DAYS
Average time from acceptance to publication

1,185
Total submitted articles

495
Total accepted articles

Most Viewed Articles

Article	Views
Mobile security: threats and best practices	7,882
Cryptocurrency networks: a new P2P paradigm	6,350
The Intention to Use Mobile Student Portal: A Mobile Human Computer Interaction Study in a University Context in Egypt	3,493
Perceived Image Quality on Mobile Phones with Different Screen Resolution	3,353
A geometric method for estimating the nominal cell range in cellular networks	3,090
A Low-cost Vehicle Anti-theft System Using Obsolete Smartphone	2,867
An Empirical Study on Response to Online Customer Reviews and E-commerce Sales - from the Mobile Information System Perspective	2,506
Flexible Numerology in 5G NR: Interference Quantification and Proper Selection Depending on the Scenario	2,506
Security awareness level of smartphone users: An exploratory case study	2,438
Messaging Attacks on Android: Vulnerabilities and Intrusion Detection	2,299

Most Viewed Special Issue Articles

Article	Views
A Novel Image Classification Approach via Dense-MobileNet Models	8,850
A Case Study Analysis of Clothing Shopping Mall for Customer Design Participation Service and Development of Customer Editing User Interface	7,785
Multimodal Data Guided Spatial Feature Fusion and Grouping Strategy for E-commerce Commodity Demand Forecasting	7,308
A hybrid intelligent system framework for the prediction of heart disease using machine learning algorithms	6,657
A Smart System for Sitting Posture Detection Based on Force Sensors and Mobile Application	5,595
Improving Indoor Localization Using Bluetooth Low Energy Beacons	3,589
A chatbot system for mental healthcare based on SAT counseling method	3,519
Current Research Trends in IoT Security: A Systematic Mapping Study	3,300
Multi-scale Dense Cross-attention Mechanism with Covariance Pooling for Hyperspectral Image Scene	2,870

Classification	
An Extended Technology Acceptance Model for Mobile Social Gaming Service Popularity Analysis	2,840

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⭐ Scopus

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